

## **Action Pursuit Games of Brandon Safety Rules**

**Please learn and abide by the rules as set out below.**

1. Ensure you listen to and take note of the safety briefing given.
2. Always follow the instructions of the Referee's.
3. Never fire anything from your Paintball Gun other than the Paintballs provided. All Paint must be purchased from APGOB.
4. GOGGLES ARE NEVER TO BE REMOVED FOR ANY REASON DURING GAMES. - Ejection from game for removal of Goggles. .
5. Paintball guns must have barrel sleeves on barrels between games and in the staging areas. Barrel plugs are not permitted lost Barrel Sleeves cost \$3.00 for replacement
6. No physical contact is permitted.
7. Do NOT shoot your marker at anyone not involved in the game.
8. No alcohol/illegal drugs allowed at APGOB. No real firearms allowed (except law officers).
9. DO NOT fire your gun once you leave the game field
10. Fire Mode is Semi Only – 1 trigger pull/release 1 shot fired
11. Do NOT shoot people closer than 20ft. Call Surrender!
12. No verbal abusive language toward other players.
13. Do NOT deliberately shoot at wild animals.
14. No knives or weapons of any description are allowed on game sites.
15. No pyrotechnical devices are permitted other than those approved by APGOB.
16. FPS is 3 shot average of 285 FPS or Less and 10.3 BPS
17. All HPA tanks must be in date, You must validate your code date and supply Validation of date code.
18. Call yourself when hit and go to re-spawn station immediately.
19. Staff only to fill your HPA Tanks,
20. Caution you are playing in real woods with falling trees, roots, slippery ground, insects and reptiles.
21. All areas (building, staging area, woods and etc.) are slippery and may have roots, holes and etc in ground.
22. Do not remove or alter rental guns, tanks and etc.