

Action Pursuit Games of Brandon Safety Rules

Please learn and abide by the rules as set out below.

1. Ensure you listen to and take note of the safety briefing given.
2. Always follow the instructions of the Referee's.
3. Never fire anything from your Paintball Gun other than the Paintballs provided.

All Paint must be purchased from APGOB

4. GOGGLES ARE NEVER TO BE REMOVED FOR ANY REASON DURING GAMES.

Ejection from game for removal of Goggles.

5. Paintball guns must have barrel sleeves on barrels between games and in the staging areas.

***Barrel plugs are not permitted
Lost Barrel Sleeves cost \$3.00 for replacement***

6. No physical contact is permitted.
7. Do NOT shoot your marker at anyone not involved in the game.
8. No alcohol allowed at APGOB.
9. Do NOT fire your gun once you leave the game field other than at the designated firing range.
10. Fire Mode is Semi Only – 1 trigger pull/release 1 shot fired
11. Do NOT shoot at people closer than 20ft. Call Surrender!
12. No verbal abusive language toward other players.
13. Do NOT deliberately shoot at any wild animals.
14. No knives or weapons of any description are allowed on site.
15. No pyrotechnical devices are permitted other than those supplied/ Approved by APGOB.
16. FPS is 3 shot average of 285 FPA or Less
17. All HPA tanks must be in date, You must validate your code date and supply validation of Date Code.
18. Call yourself hit when and go to re-spawn station immediately.
19. Staff only to fill CO2 and HPA tanks.